

A PROJECT REPORT ON  
LIBRARY MANAGEMENT SYSTEM



PREPARED BY

Akshi Domadia

Dhara Kantariya

PROJECT GUIDED BY

Chirag Jagani

Pradeep Vanparia

SUBMITTED TO

Shree M. & N. Virani Science College

Saurashtra University

### PREFACE

The project training in the 6<sup>th</sup> semester of the course has given us the exposure to the real world. It is my great pleasure to present the project on A LIBRARY MANAGEMENT which I conceived during the schedule of BSC.IT (6<sup>th</sup> Semester). I have been successful in developing the project in a given time limit and will give my best.

The aim of project training is to have practical experience of the real world knowledge in the IT industry. The project development is the acid test of the theoretical knowledge of student after completing the course. The aim of developing this project is to reduce the gap between theoretical and practical knowledge.

I have put on all my efforts for preparing this project as best as possible within a time limit. I have tried my best to satisfy all the requirements of the user. I hope that the concerned authority will kindly accept this project.

## ACKNOWLEDGEMENT

No one has ever achieved the serious and lasting Achievement for success without the help of friendly Guidance and co-operation of so many persons involved in the work.

I am heartily thankful to our H.O.D. **Mr. STAVAN PATEL** and **Mr. HITENDRA DONGA** for giving me this opportunity to develop the project. I give him my sincere salute for inspiring and motivating me.

I especially thankful to our project guides **Mr. CHIRAG JAGANI** and **Mr. PRADEEP VANPARIYA** for their kind co-operation and excellent guidance in my efforts for the project work and my faculty who had been constant source of inspiration throughout the project.

Last but not the least we would express our sincere thanks to all our friends for their thoughtful suggestions, arguments and criticisms, without which this project could not have taken its shape.

Yours Faithfully,  
Akshi Domadia,  
Dhara Kantariya.

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## PROJECT PROFILE

<b>Project Title</b>	:	Library Management
<b>Platform</b>	:	Visual Studio2008.
<b>Front-end</b>	:	C#.NET
<b>Back-end</b>	:	SQL Server2005
<b>Documentation Tool</b>	:	Microsoft Word
<b>Period of Project Working</b>	:	3 Months
<b>Guided By</b>	:	1. Mr. Chirag Jagani 2. Mr.Pradeep Vanpariya
<b>Developed By</b>	:	1. Akshi Domadia 2. Dhara Kantariya
<b>Submitted To</b>	:	Shree M. &N. Virani Science College

### ABSTRACT

Here is a window application for LIBRARY MANAGEMENT. This application is created by using c#.Net as front-end and Sql Server2005 as back-end.

This window application allows the user to add, update, delete, issue and return books. Through this the manual work of librarian is decreased handling all the details related to student, faculty and books in computer.

The details of the books including the name, author's name and its rake number are being provided through this application.

In short this is a bound collection for a librarian to handle whole library and its related work in a computer in a fantastic way.

### PROJECT SUMMARY

Project summary is something which gives detailed information on how the project works and what is all about it.

This project is very simple to understand yet complicate to handle. The work of the librarian is too tedious as he does the transaction of the books manually.

To get rid of this task we have designed this application which can handle this task more accurately and speedily. Through this application user can get the book issued and returned within few seconds. He or she can also handle the records of the books in the library through this application.

The user can add the new arrived or purchased book into the records kept inside this application. For the faculty and for the student this database provides different records.

Hence it provides an easy way to handle the information and transactions on the tip of your figure.

## SYSTEM REQUIREMENTS

### Hardware Requirements:

1. Pentium- III Processor
2. RAM : 256 MB
3. Hard Disk : 160 GB

### Software Requirements:

1. .NET framework 4.0
2. SQL Server Express Edition
3. Windows xp-sp3 or Windows 7



### PROJECT ANALYSIS

Analysis is an important part of any project. If Analysis is not done properly then the whole project moves in the wrong direction. It also provides a schedule for the proper project work.

Analysis task divided into 3 areas:

- Problem Recognition
- Feasibility Study
- Requirement Analysis

#### Problem Recognition:

It is the phase in which the Current need for the System is to be defined. This site of Computer Peripherals & Consumables has all the up to date information. Regarding to all computer Peripherals & Consumables.

### **Feasibility Study:**

Feasibility study of the system is a very important stage during system design. Feasibility study is a test of a system proposal according to its workability impact on the organization, ability to meet user needs, and effective use of resources. Feasibility study decides whether the system is properly developed or not.

### **Requirement Analysis:**

A software product always begins with the customer's needs. These needs initially are either in the mind of the customer. Sometimes it is present in the existing practice where the need is to automate a current manual process. These software requirements which are there in the mind of the users are usually informal and not general.

This phase basically converts these informal needs from the user into a set of formal requirement.

This phase ends up with the SRS (System Requirements Specification).

The Requirement Phase has three stages:

### **1. Problem Analysis**

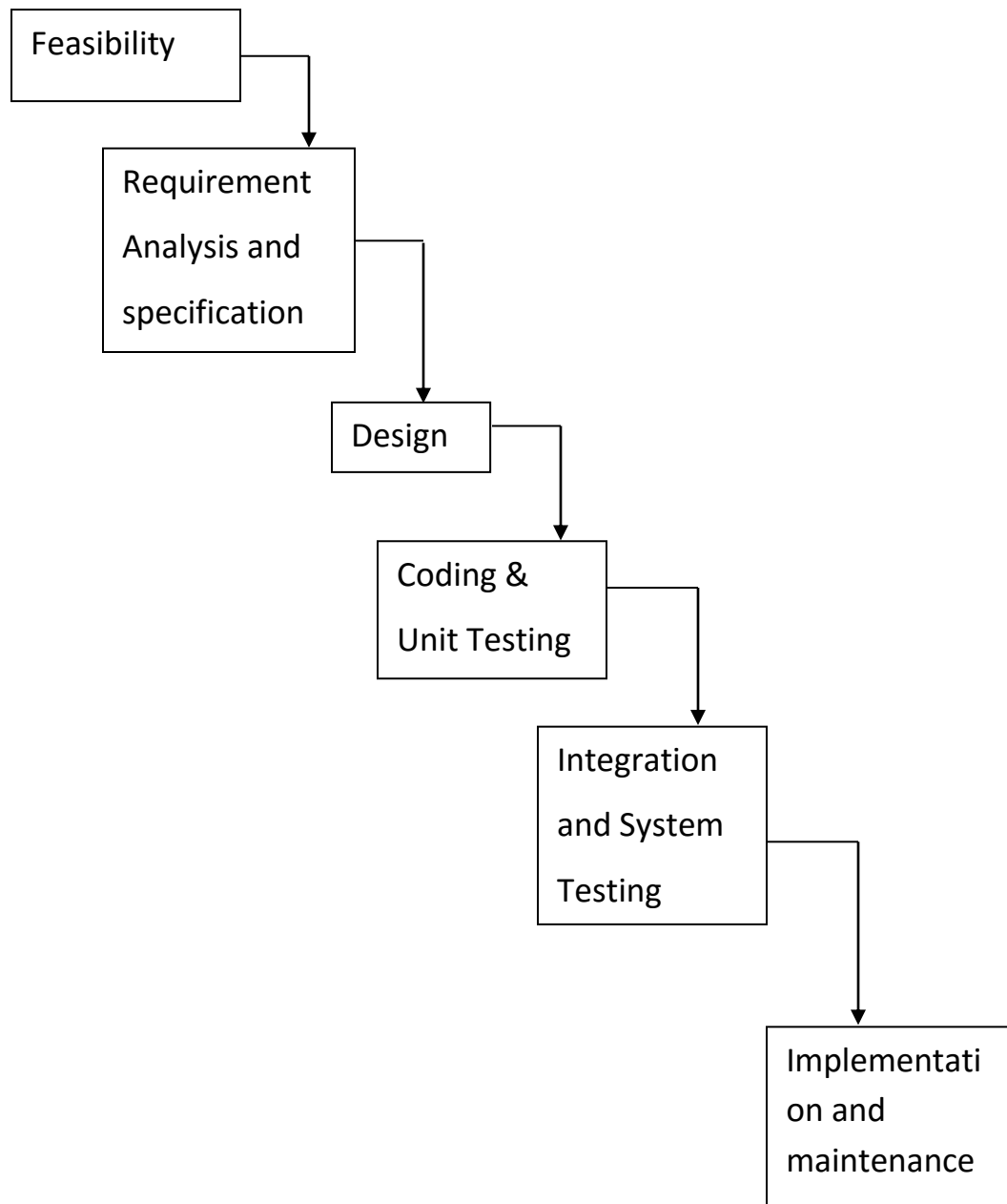
The goal of problem analysis is to obtain a clear understanding of the requirements of the client and the users. This involves interviewing the client and the end users.

### **2. Requirement Specification (SRS)**

The SRS makes an Agreement between the user (client) of the system and the developer on what the software product will do.

### **3. Requirement Validation**

It validates whether the requirement specification document does not have any error in it. The common errors that may occur are incorrect fact, inconsistency and ambiguity.



**Fig: - System Development Life Cycle**

### DATA FLOW DIAGRAM

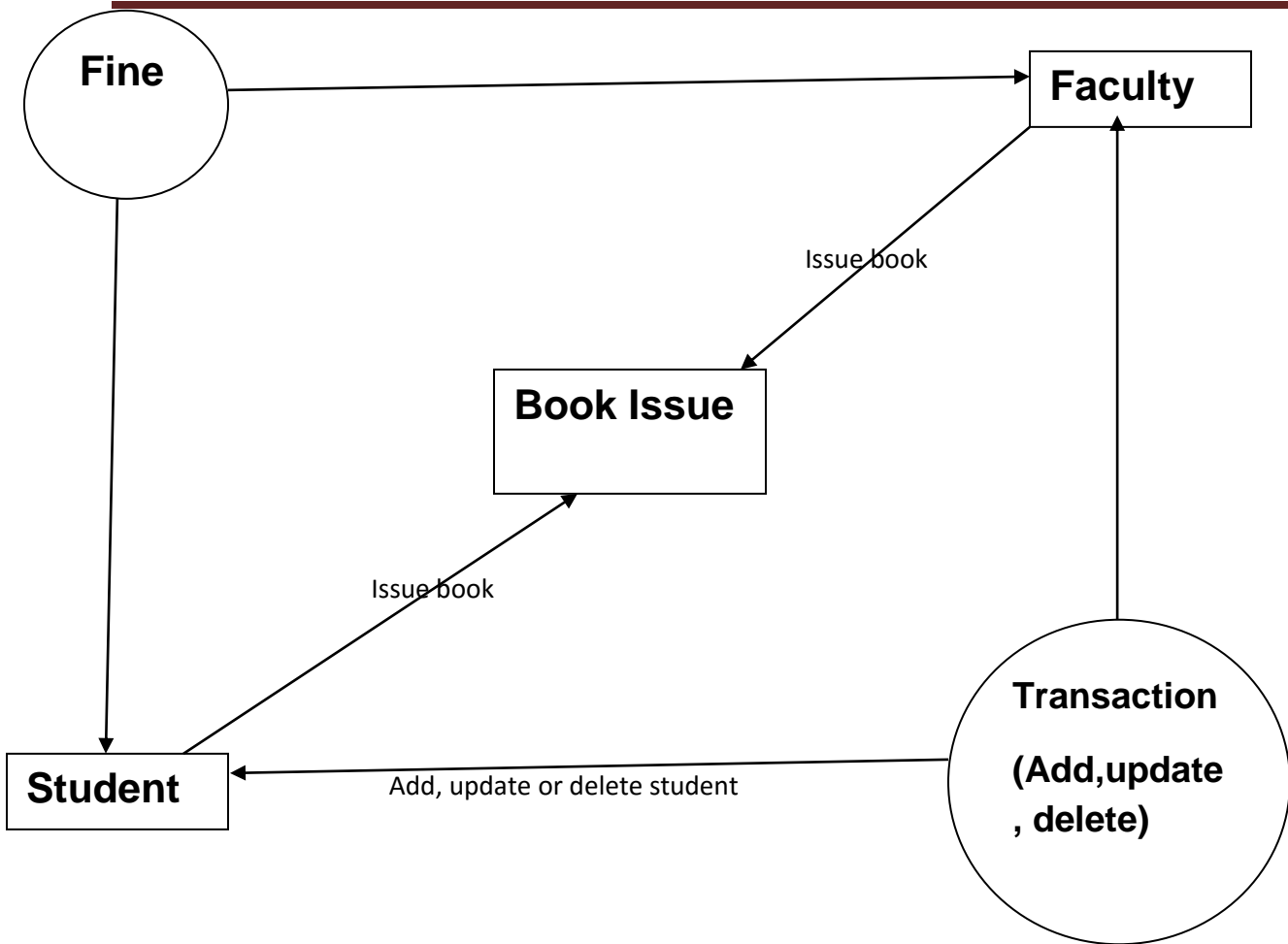
Data flow design is concerned with designing a sequence of functional transformation that converts system imports into the required outputs. The design is represented as data flow diagram illustrated how data flows through a system and how the output is derived from the input through a sequence of functional transformations.

Data flow diagrams are useful and intuitive way to describing a system. They are normally understandable without special training, especially if control information is excluded. They show end-to-end processing. That is the flow of processing from when data enters the system to where it leaves the application can be traced.

### 0 LEVEL DFD

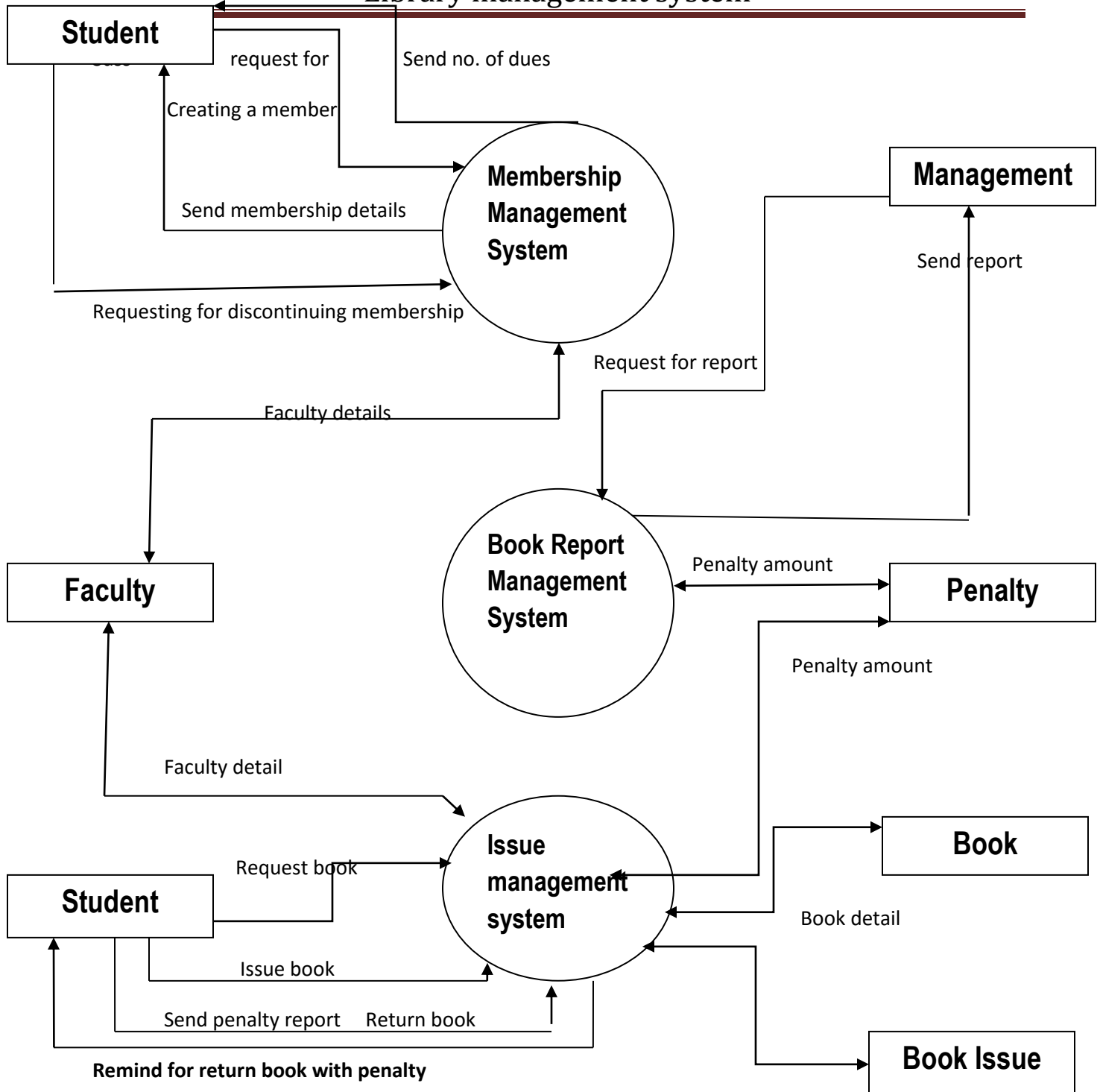
## Library management system

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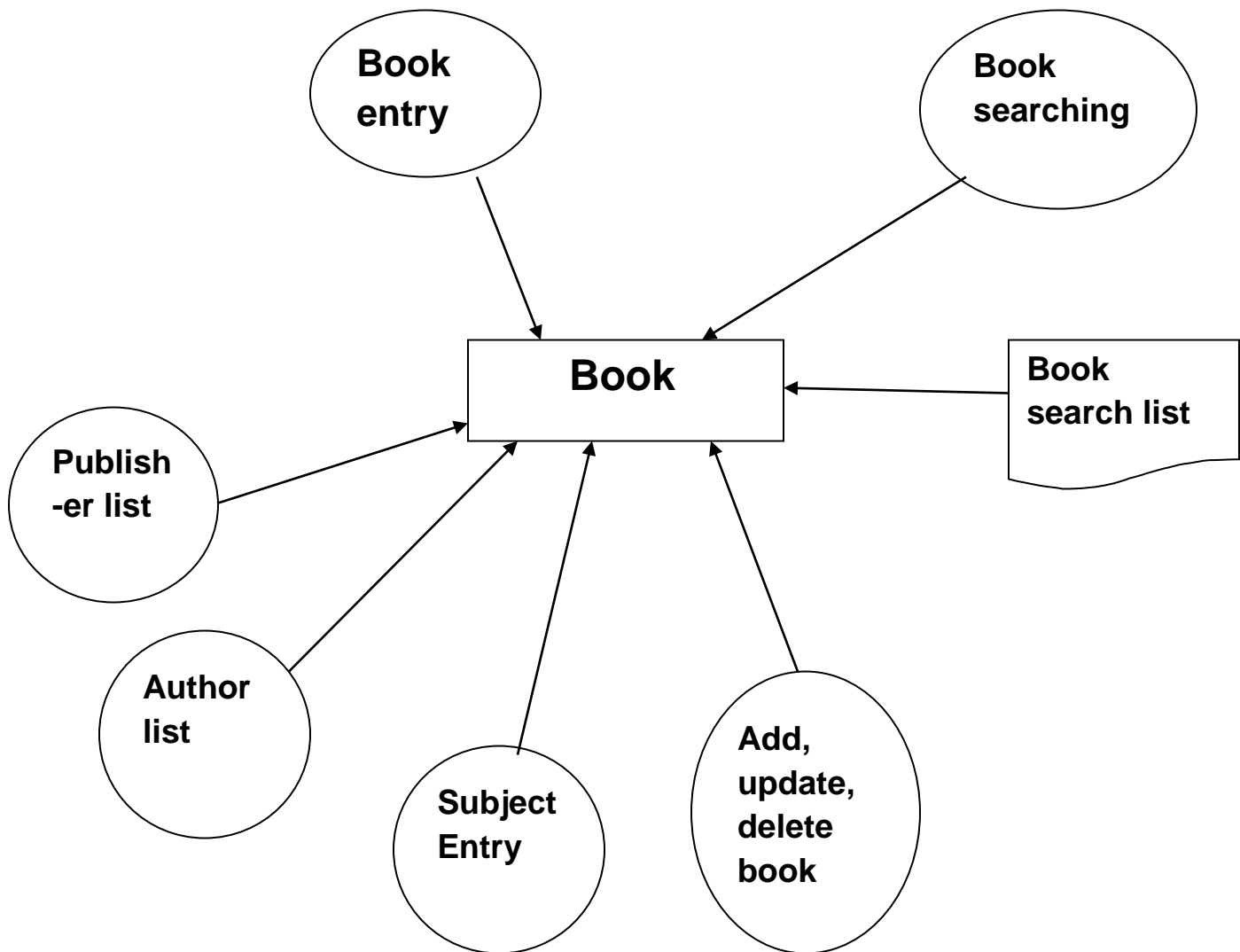


1<sup>ST</sup> LEVEL DFD

## Library management system

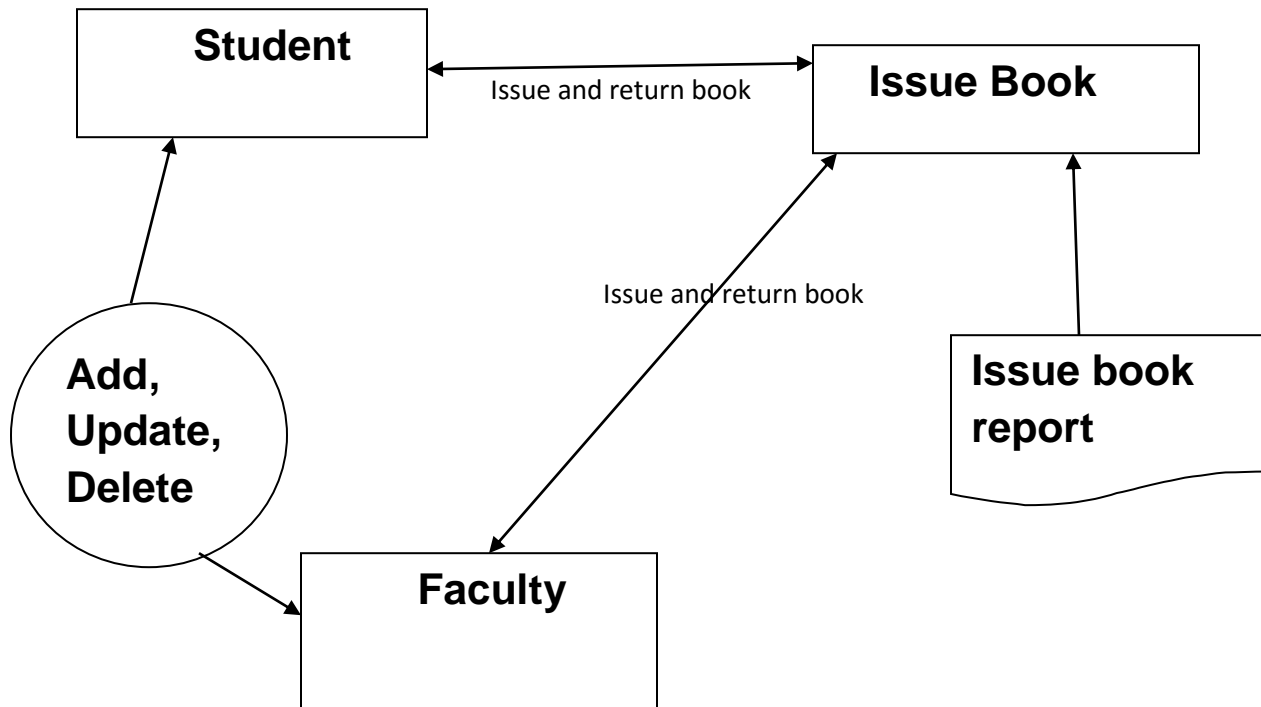


### 1.1 LEVEL DFD



## 1.2 LEVEL DFD

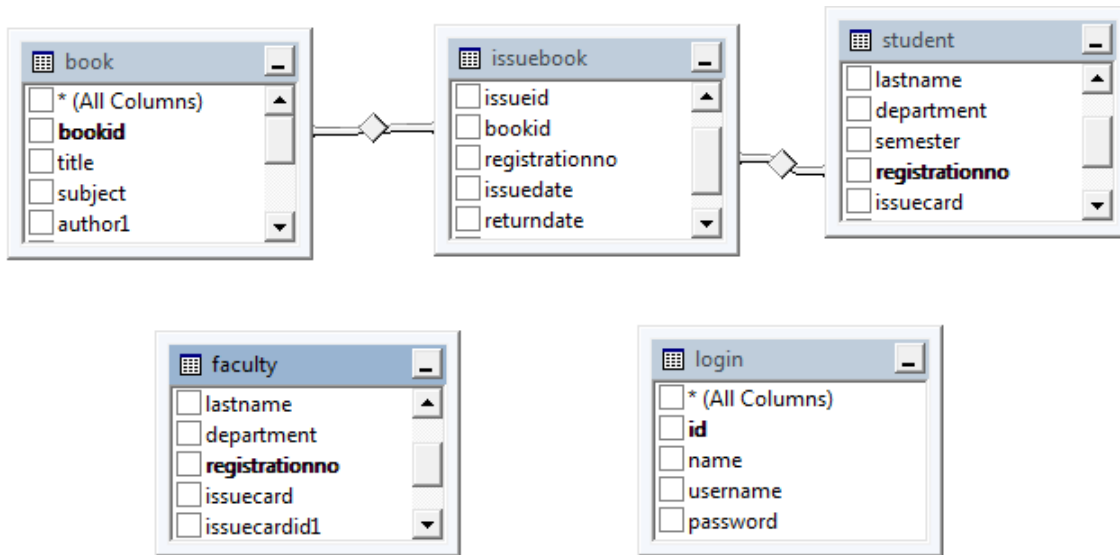




## ER DIAGRAM

## Library management system

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## PROJECT RISK

“Risk is future uncertain events with a probability of occurrence and a potential for loss”

As the project manager, she/he is the responsible for the project risks and it is good to take before it become out of hand. So, the Risk Management is there.

### **Categories of Risks:**

#### **Schedule Risk:**

Project schedule get slip when project tasks and schedule release risks are not addressed properly.

Schedules often slip due to following reasons:

- Wrong time estimation
- Failure to identify complex functionalities and time required to develop those functionalities.

#### **Budget Risk:**

- Wrong budget estimation.
- Cost overruns
- Project scope expansion

#### **Operational Risks:**

Risks of loss due to improper process implementation, failed system or some external events risks.

Causes of Operational risks:

- No proper subject training
- No resource planning
- No communication in team.

### **Technical Risks:**

Technical risks generally lead to failure of functionality and performance.

Causes of technical risks are:

- Continuous changing requirements
- No advanced technology available or the existing technology is in initial stages.
- Product is complex to implement.

### **Programmatic Risks:**

These are the external risks beyond the operational limits. These are all uncertain risks are outside the control of the program.

These external events can be:

- Running out of fund.
- Market development
- Government rule changes.

## **FEASIBILITY STUDY**

The main aim of the feasibility study is to determine whether developing the project is financial and technically feasible.

There are 3 types of Feasibility Study:

- Technical
- Economical
- Operational

### **1. Technical Feasibility:**

Technical feasibility means either the processing system fulfils all current technical requirements or not. If any processing system has been made in any particular operating system and if it is not able to perform on further advance operating system, then the system is called technically not feasible system.

Every processing system must have provisions for advance and new technical changes. Day by day as technology improves the system must co-operate properly with any kind of advance modules, components and software.

A LIBRARY MANAGEMENT is fully technically feasible. It has been created in operating systems windows 98 but it can smoothly run with any advance version of windows.

### **2. Economical Feasibility:**

Economical feasibility means that if the system is technically and operationally perfect then also it should be cost effective in sense that the system must not be highly expensive.

Though system provides user every components and operations which are earlier required. All these must not bind the financial limit given to the customer at the time of requirement analysis. That simply affects entire project and image of developer. So, every project must be financially feasible for providing better service to the customer and for better market value.

This system is financially very feasible because it provides large amount of information and serves huge mass of society. Compares to this use of system its cost is very low. It is not any more expensive for any firm, office or individual to use it.

Due to above mentioned reasons this processing system is technically and economically 100 % feasible.

### **3. Operational Feasibility:**

Operational feasibility was done to assure that the product would be developed that is used or not and how Will end-user & management feel about the system.

### USER REQUIREMENTS

Now-a-days we all know that the use of internet is very huge. And through the internet today all people meet with each other. The most common way to meet on net is by chatting.

Most of people spend their most of time in chatting because it is not possible to meet each other every day in this world. So, user requires a kind of application through which they can communicate with each other. And if someone can provide dynamic facility in that than user can enjoy it more like they can here voice of each other and can watch each other on screen.

So if both peer have a webcam so that they can see live to each other and they Can gossip with each other with voice and text.

My project is providing with all the facility which have been discussed before in this project. It is almost satisfactory application of voice chatting and video conferencing.

A good set of user requirements are needed for any project, especially computer system projects, to be successful. This is where many projects fail, in that they do not specify correctly what the system should do. In fact many systems have just been given a deadline for delivery, a budget to spend.



The root of this problem is:

- Computer systems developers rarely have as good an idea of how a business runs and should run, compared with a business user.
- Business users have little idea of what a computer system could achieve for them.

### **Requirements Definition:**

"What you want or desire from a system, which you believe will deliver you a business advantage".

- Functional requirements
- Non-functional requirements

### **Functional Requirements:**

- These are the type of behavior you want the system to perform. Making Media Player the functional requirement might be:
  - The Media Player must be played supported file formats.

The important point to note is that WHAT is wanted is specified, and not HOW it will be delivered.

### **Non-Functional Requirements:**

These are restrictions on the types of solutions that will meet the functional requirements. They are however quite simple, they are the restrictions or constraints to be placed on the system and how to build it. Their purpose is to restrict the number of solutions that will meet a set of requirements.

## **PLATFORM SPECIFICATION**

### **Introducton To Visual Studio 2008 :**

Visual Studio is the latest version of Microsoft's flagship IDE. Along with it comes the .NET Framework 3.5, new versions Of Visual Basic and C#, a data query model known as LINQ, Improvements to the .NET Framework technologies that Were released alongside Windows Vista, and out-of-the-box access to ASP.NET AJAX and Visual Studio Tools for Office.

Visual Studio includes the code editing area, form designer, Code validator, compiler and library browser for a software development project. It supports languages by means of language services, which allow any programming language to be supported by the code editor and debugger, provided language-specific service has been authored.

### Introducton To C#:

C#, pronounced c sharp, is a programming language that can be used to give instructions to a computer. The instructions can be written from a text editor such as Notepad. Another way is to use a programming environment that is equipped with many tools that make it easy to work on projects, to create the necessary files, and to distribute a completed application.

C# is a new language designed by Microsoft to combine the Power of C/C++ and the productivity of Visual Basic. Initial Language specifications also reveal obvious similarities to Java, including syntax, strong web integration

and automatic memory management. So, if you have programmed in either C++ or Java, adding C# to your ken of languages should be fairly straight forward.

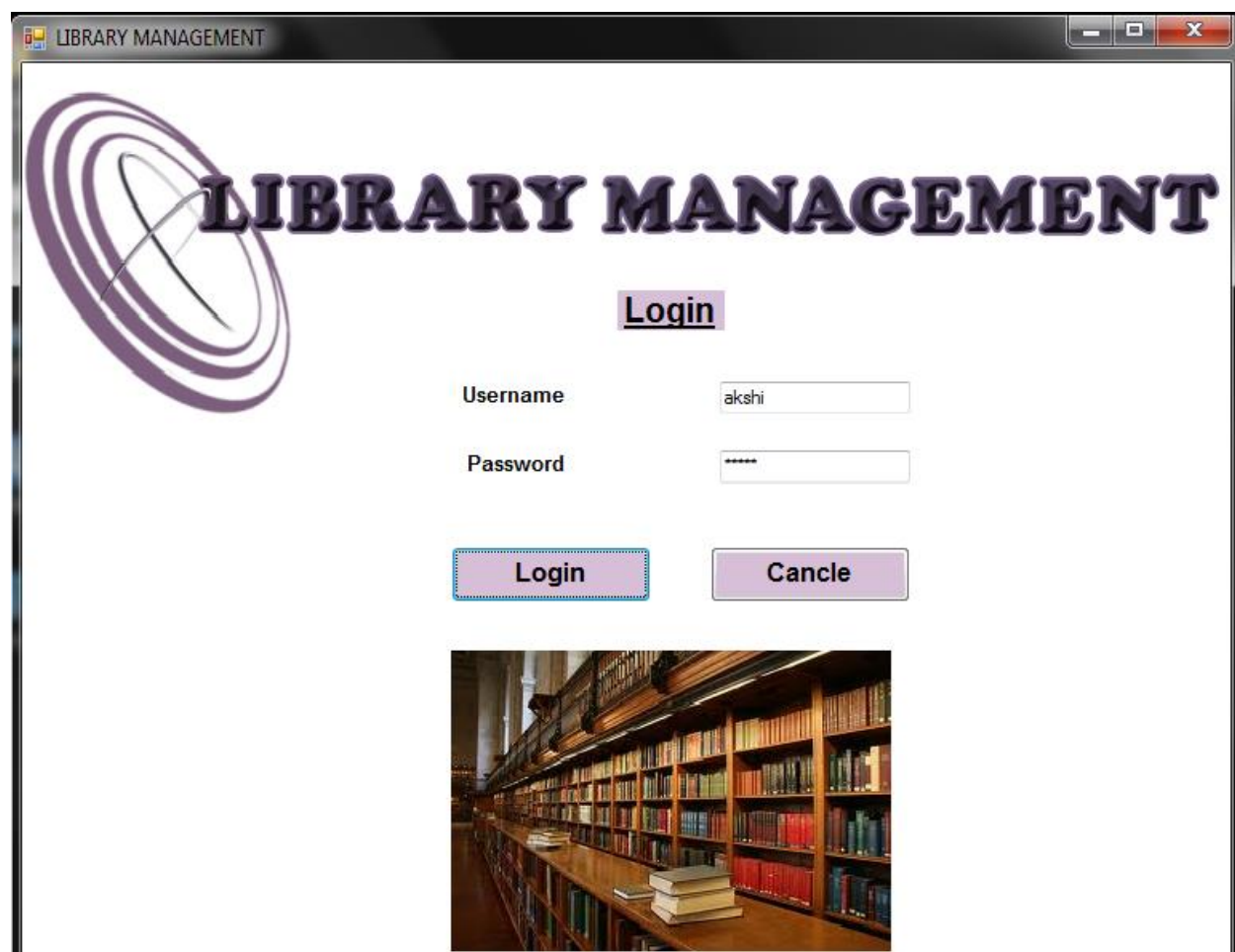
The purpose of this article is to give a programmer, new to C#, an introduction to the language. Even if you've never programmed in C/C++ or Java before, this article is still basic enough for you. The only assumptions made are that you have some kind of programming background and you have some kind of C# compiler.

### SNAPSHOTS

#### LOGIN PAGE

## Library management system

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The screenshot shows a window titled "LIBRARY MANAGEMENT" with a standard Windows-style title bar. On the left side of the window is a logo consisting of several concentric purple circles with a white crosshair. To the right of the logo, the text "LIBRARY MANAGEMENT" is displayed in a large, bold, purple, serif font. Below this text, the word "Login" is centered and underlined in a purple font. There are two input fields: the first is labeled "Username" and contains the text "akshi"; the second is labeled "Password" and contains six asterisks "\*\*\*\*\*". Below the input fields are two buttons: a purple button with a dotted border labeled "Login" and a plain purple button labeled "Cancle". At the bottom center of the window is a rectangular photograph of a library interior, showing long wooden bookshelves filled with books and a wooden table in the foreground with a stack of books on it.

ISSUE BOOK

# Library management system

Library Mangement System

[StartUp](#) [Book](#) [Search](#) [Faculty](#) [Student](#) [Gallery](#) [Contact](#) [Utility](#)

LIBRARY MANAGEMENT

# LIBRARY MANAGEMENT

**ISSUE BOOK**

Book Id

Title

Author 1

Author 2

College Id

RETURN BOOK


# Library management system

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Library Mangement System

[StartUp](#) [Book](#) [Search](#) [Faculty](#) [Student](#) [Gallery](#) [Contact](#) [Utility](#)

LIBRARY MANAGEMENT





# LIBRARY MANAGEMENT

[RETURN BOOK](#)

Book Id

College Id Or Registration No

[RETURN](#)



[ADD BOOK](#)

# Library management system

Library Mangement System

StartUp Book Search Faculty Student Gallery Contact Utility

## LIBRARY MANAGEMENT

**ADD BOOK**

Title Of Book

Subject

Author 1



Author 2

Publisher

Department

Rack No.

Total No. Of Book



## UPDATE BOOK



# Library management system

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Library Mangement System


StartUp Book Search Faculty Student Gallery Contact Utility

## LIBRARY MANAGEMENT

**UPDATE BOOK**

Book Id

Title	<input type="text" value="java"/>
Subject	<input type="text" value="java"/>
Author 1	<input type="text" value="McGraw"/>
Author 2	<input type="text" value="hill"/>
Publisher	<input type="text" value="tata"/>
Department	<input type="text" value="cs"/>
Rack No.	<input type="text" value="1"/>
No. Of. Book	<input type="text" value="6"/>



## DELETE BOOK

# Library management system

Library Mangement System

StartUp Book Search Faculty Student Gallery Contact Utility



## LIBRARY MANAGEMENT

**DELETE BOOK**

Book Id  **SUBMIT**

Title	java
Author 1	java
Author 2	McGraw
Publisher	hill
Department	tata
Rack No.	cs
No. Of. Book	1

**DELETE**



SEARCH

# Library management system

Library Mangement System

StartUp Book Search Faculty Student Gallery Contact Utility

## LIBRARY MANAGEMENT



SEARCH BOOK

Book Title

Author Name

SEARCH

bookid	title	subject	author1	author2	publisher	department
6	java	java	McGraw	hill	tata	cs



ADD FACULTY

# Library management system



Library Mangement System

StartUp Book Search Faculty Student Gallery Contact Utility

## LIBRARY MANAGEMENT

**ADD FACULTY**

First Name	<input type="text" value="chirag"/>
Last Name	<input type="text" value="jagani"/>
Department	<input type="text" value="bscit"/>
Registration No.	<input type="text" value="0101"/>
Card Issue	<input type="text" value="1"/>
Card Issue Id 1	<input type="text" value="12"/>
Card Issue Id 2	<input type="text" value="0"/>

UPDATE FACULTY

# Library management system

Library Mangement System

StartUp Book Search Faculty Student Gallery Contact Utility

## LIBRARY MANAGEMENT

**UPDATE FACULTY**

Registration Id

**SEARCH**

First Name

Last Name

Department

card Issue

card Issue Id 1

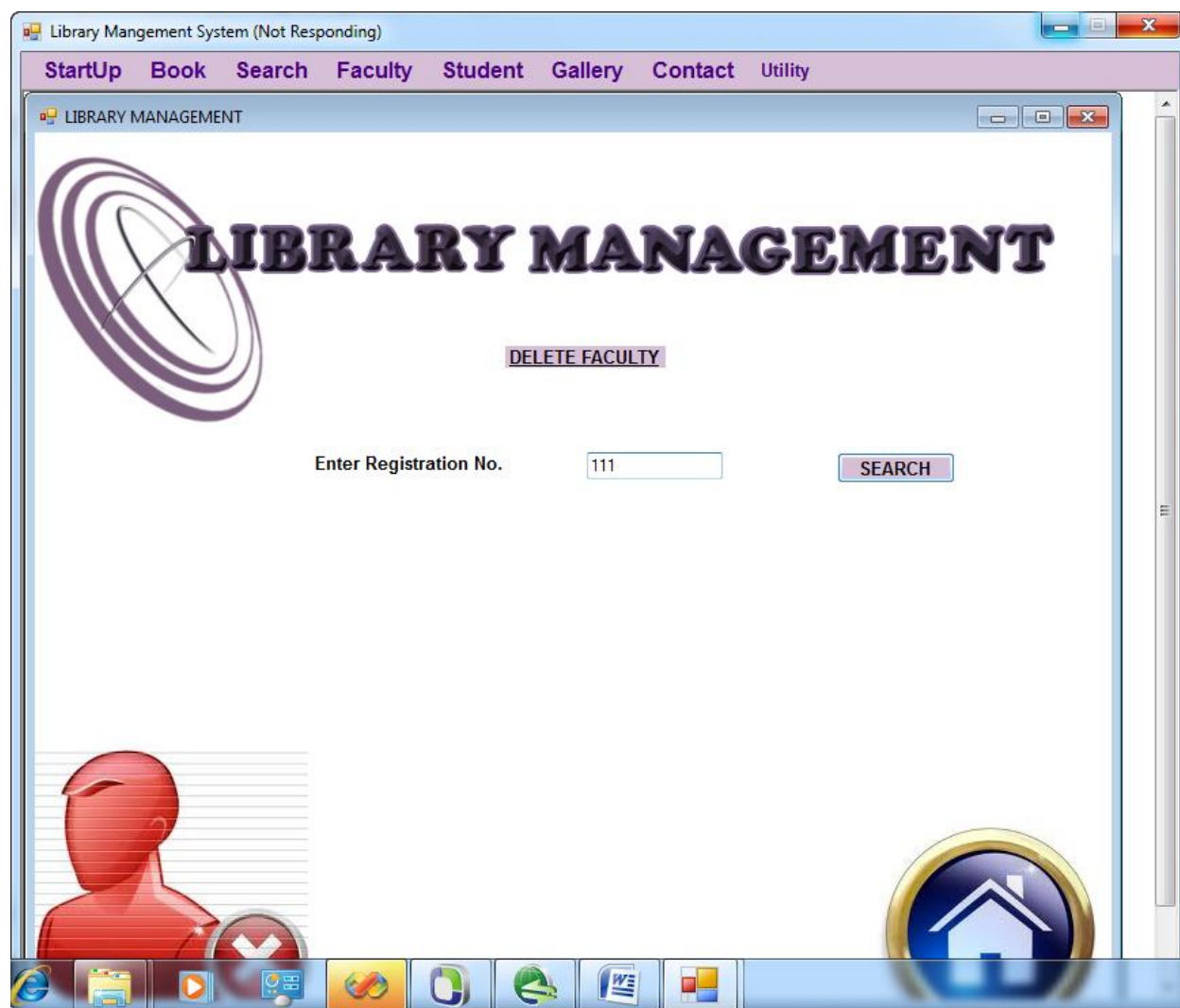
card Issue Id 2

**UPDATE** **RESET**

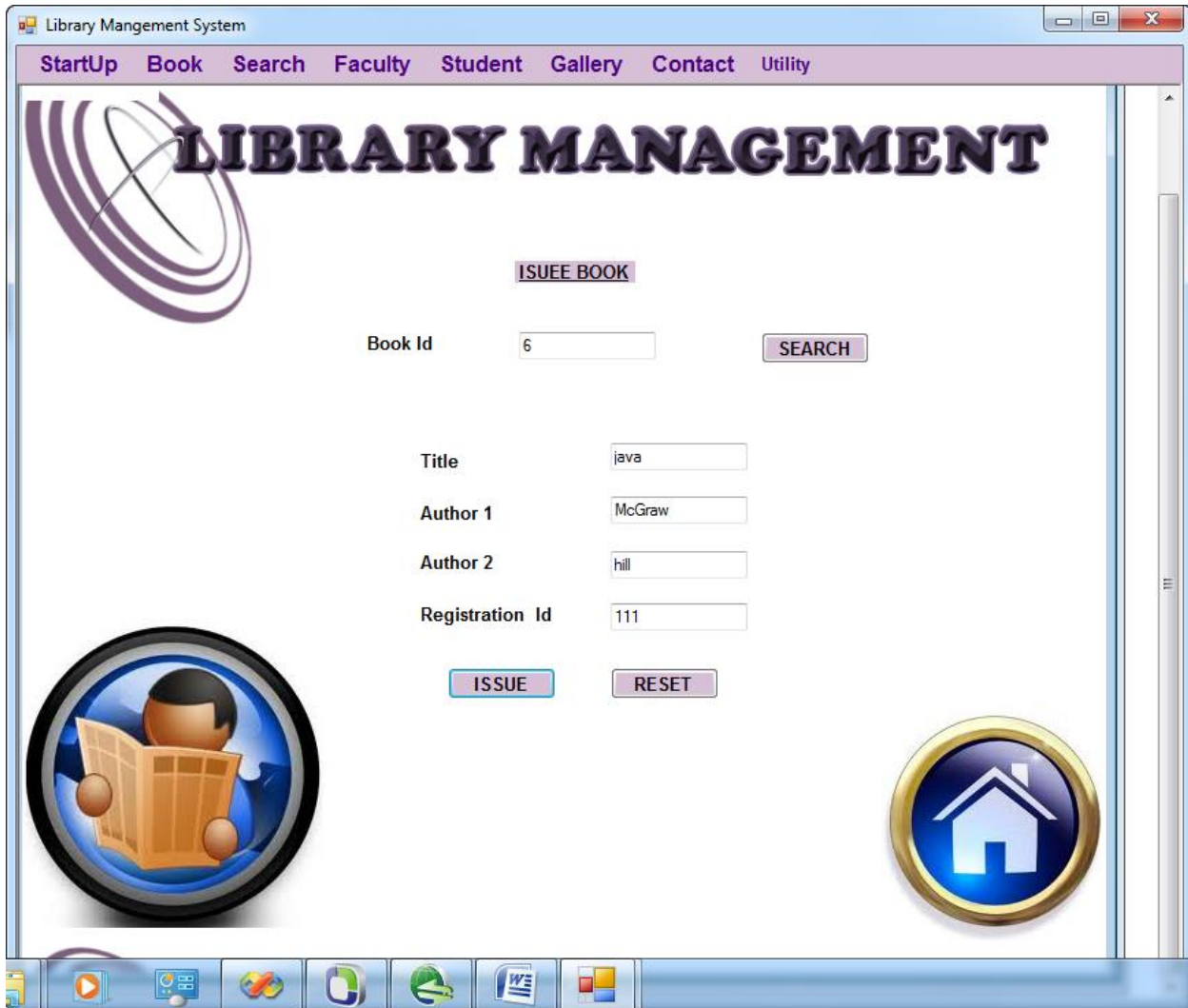


DELETE FACULTY

# Library management system



## ISSUE BOOK FACULTY



The screenshot displays a web browser window titled "Library Mangement System". The navigation menu includes "StartUp", "Book", "Search", "Faculty", "Student", "Gallery", "Contact", and "Utility". The main heading is "LIBRARY MANAGEMENT" with a decorative graphic on the left. Below this, a tab labeled "ISUEE BOOK" is active. The form contains the following fields and buttons:

- Book Id:** A text box containing the value "6", followed by a "SEARCH" button.
- Title:** A text box containing the value "java".
- Author 1:** A text box containing the value "McGraw".
- Author 2:** A text box containing the value "hill".
- Registration Id:** A text box containing the value "111".
- Buttons:** "ISSUE" and "RESET" buttons are located below the registration ID field.

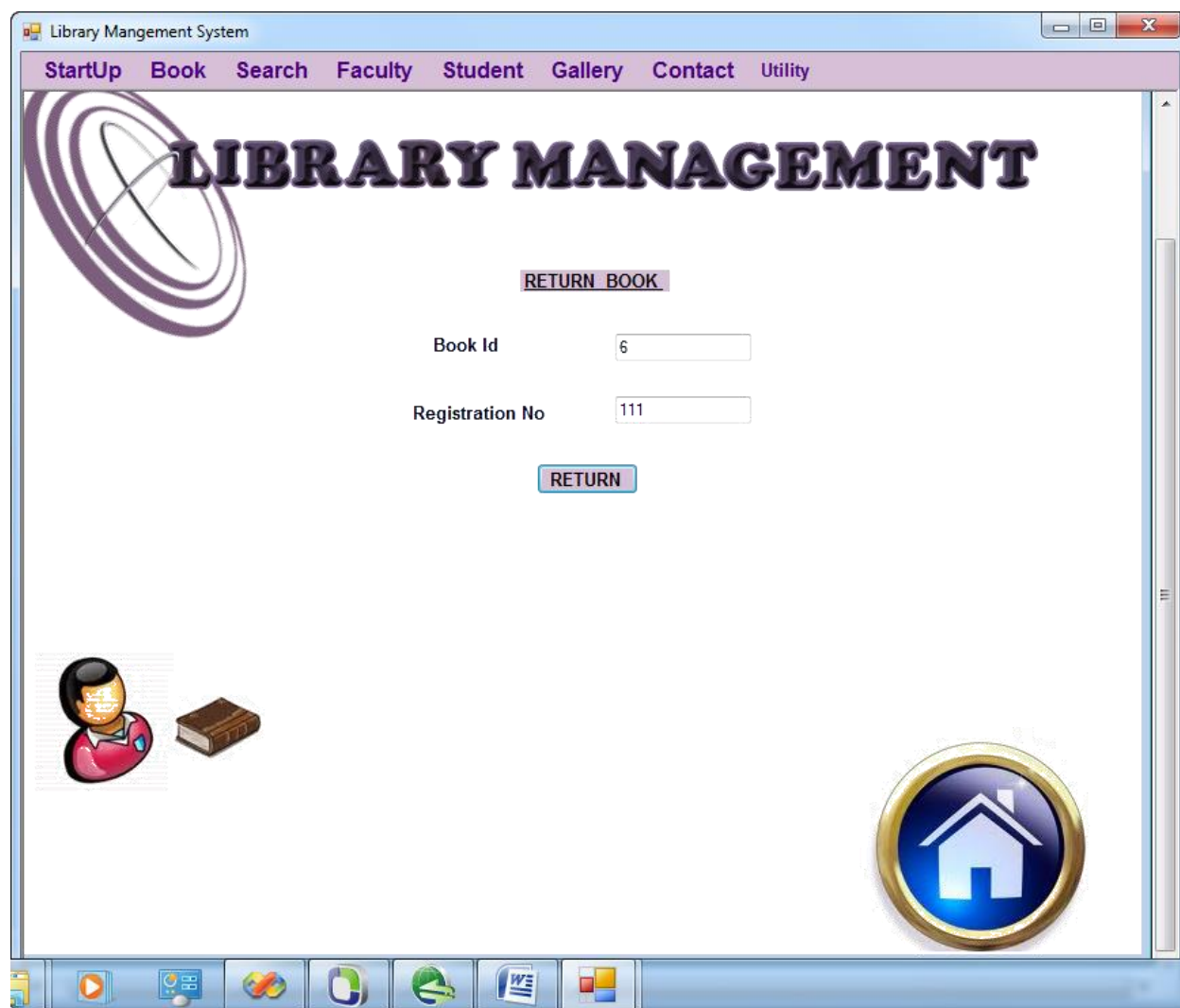
Decorative elements include a circular icon of a person reading a book on the bottom left and a circular home icon on the bottom right. The Windows taskbar is visible at the bottom of the browser window.

## RETURN BOOK FACULTY



## Library management system

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The screenshot displays a web browser window titled "Library Mangement System". The navigation menu includes "StartUp", "Book", "Search", "Faculty", "Student", "Gallery", "Contact", and "Utility". The main heading is "LIBRARY MANAGEMENT". A decorative graphic of a CD is on the left. The "RETURN BOOK" section contains two input fields: "Book Id" with the value "6" and "Registration No" with the value "111". A "RETURN" button is positioned below these fields. At the bottom left, there is an icon of a person and a book. At the bottom right, there is a circular home button with a house icon. The Windows taskbar at the bottom shows icons for various applications.

Library Mangement System

StartUp Book Search Faculty Student Gallery Contact Utility

# LIBRARY MANAGEMENT

**RETURN BOOK**

Book Id

Registration No

**RETURN**

Home

**ADD STUDENT**



# Library management system

Library Mangement System

StartUp Book Search Faculty Student Gallery Contact Utility

## LIBRARY MANAGEMENT

### ADD STUDENT

College Id

First Name

Last Name

Branch

Semester

Cardissue

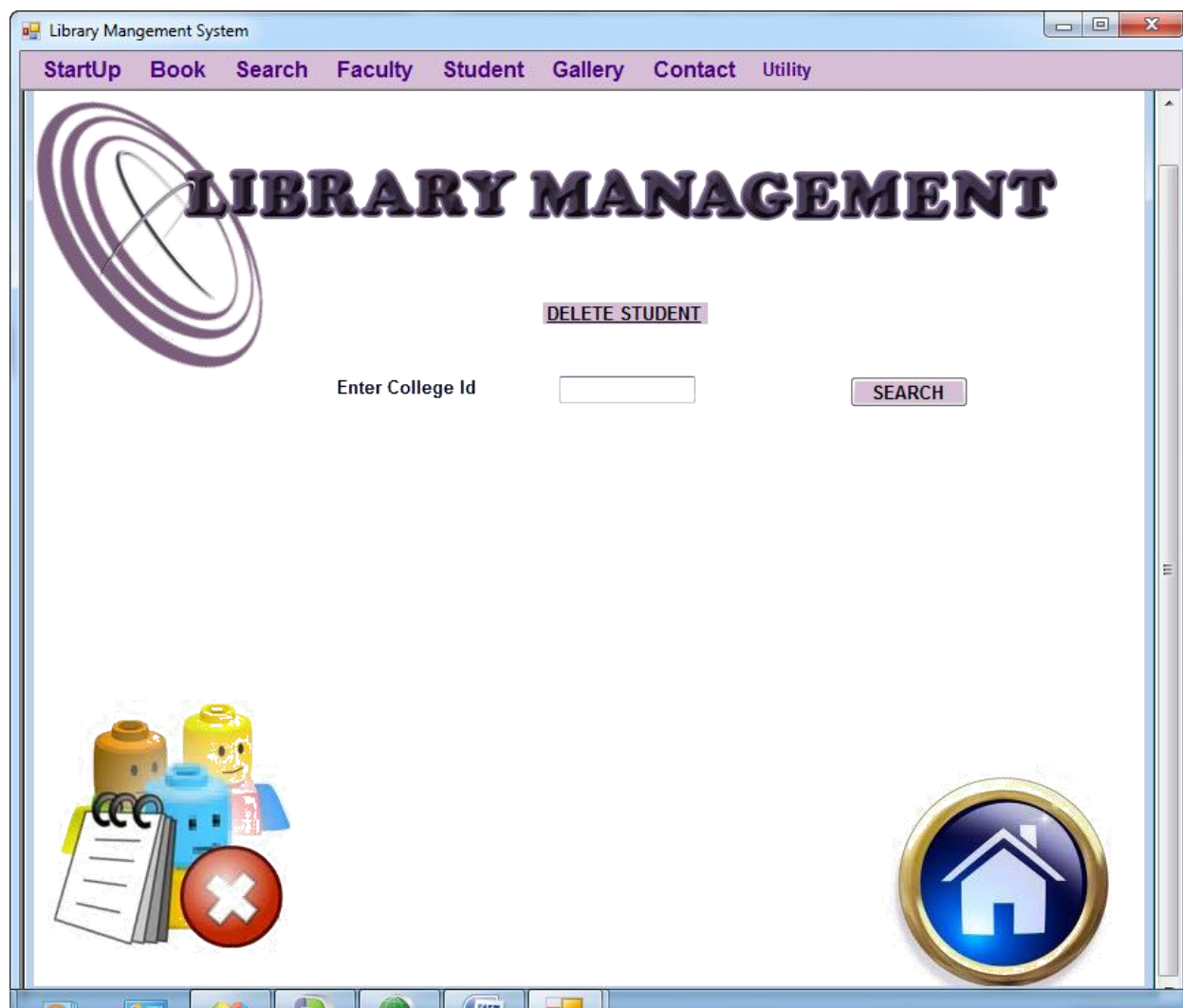
Card issue id 1

Card issue id 2





### DELETE STUDENT



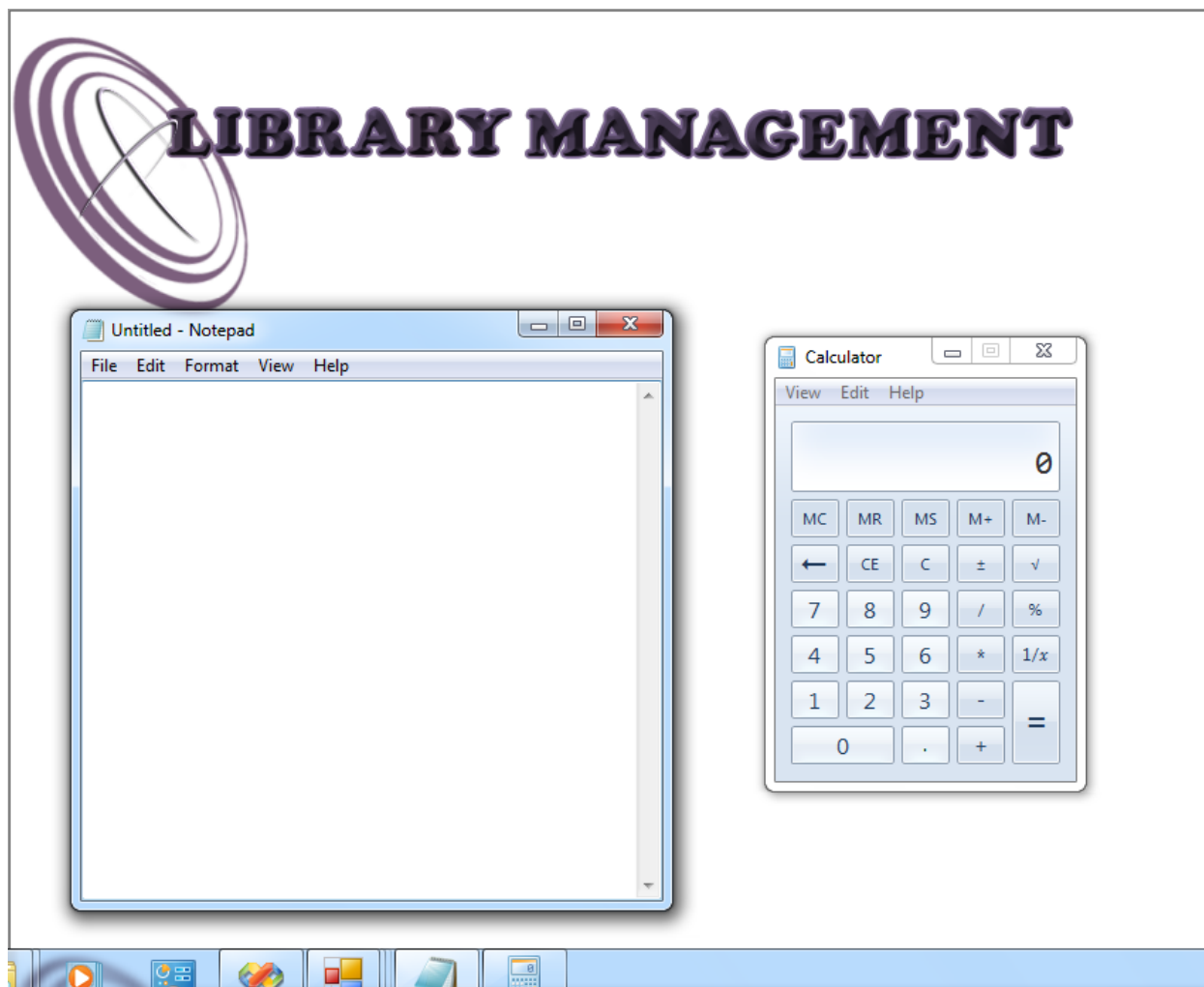
### GALLERY

# Library management system



CONTACT US





# Library management system

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## TABLES

### BOOK

	Column Name	Data Type	Allow Nulls
PK	bookid	int	<input type="checkbox"/>
	title	varchar(20)	<input type="checkbox"/>
	subject	varchar(20)	<input type="checkbox"/>
	author1	varchar(20)	<input type="checkbox"/>
	author2	varchar(20)	<input checked="" type="checkbox"/>
	publisher	varchar(20)	<input checked="" type="checkbox"/>
	department	varchar(15)	<input type="checkbox"/>
	rackno	int	<input type="checkbox"/>
	totalbook	int	<input type="checkbox"/>
			<input type="checkbox"/>

---

### FACULTY

	Column Name	Data Type	Allow Nulls
	firstname	varchar(20)	<input type="checkbox"/>
	lastname	varchar(20)	<input type="checkbox"/>
	department	varchar(15)	<input type="checkbox"/>
PK	registrationno	int	<input type="checkbox"/>
	issuecard	int	<input type="checkbox"/>
	issuecardid1	int	<input type="checkbox"/>
	issuecardid2	int	<input type="checkbox"/>
			<input type="checkbox"/>

---

### ISSUE BOOK

	Column Name	Data Type	Allow Nulls
	issueid	int	<input type="checkbox"/>
	bookid	int	<input type="checkbox"/>
	registrationno	int	<input type="checkbox"/>
	issuedate	datetime	<input type="checkbox"/>
	returndate	datetime	<input checked="" type="checkbox"/>
	fine	int	<input checked="" type="checkbox"/>
			<input type="checkbox"/>

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# Library management system

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## LOGIN

	Column Name	Data Type	Allow Nulls
▶	id	int	<input type="checkbox"/>
	name	varchar(20)	<input type="checkbox"/>
	username	nvarchar(20)	<input type="checkbox"/>
	password	varchar(15)	<input type="checkbox"/>
			<input type="checkbox"/>

---

## STUDENT

	Column Name	Data Type	Allow Nulls
▶	firstname	varchar(20)	<input type="checkbox"/>
	lastname	varchar(20)	<input type="checkbox"/>
	department	varchar(15)	<input type="checkbox"/>
	semester	varchar(5)	<input type="checkbox"/>
🔑	registrationno	int	<input type="checkbox"/>
	issuecard	int	<input type="checkbox"/>
	issuecardid1	int	<input type="checkbox"/>
	issuecardid2	int	<input type="checkbox"/>
			<input type="checkbox"/>

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[www.w3school.com](http://www.w3school.com)

[www.mcaproject.com](http://www.mcaproject.com)

[www.codeproject.com](http://www.codeproject.com)

### BOOKS

C#.net complete reference